

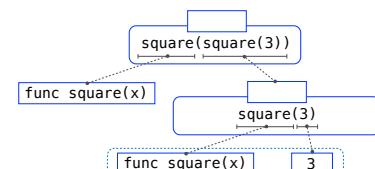
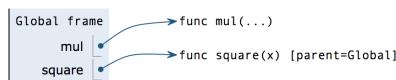
## Multiple Environments

### Multiple Environments in One Diagram!

```

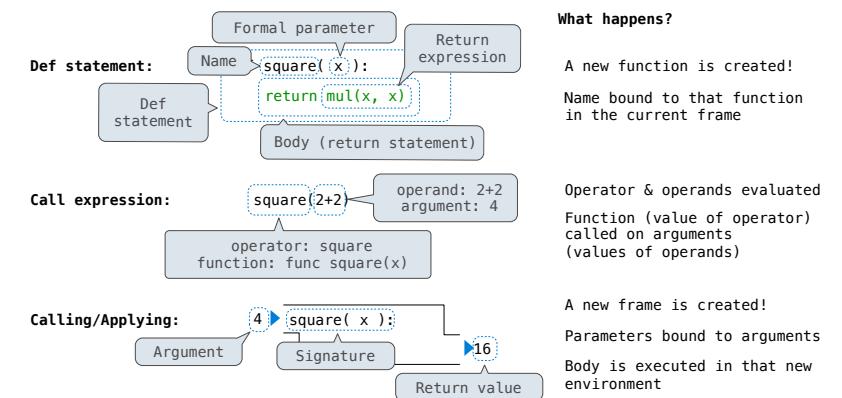
1 from operator import mul
2 def square(x):
3     return mul(x, x)
4 square(square(3))

```



Interactive Diagram

## Life Cycle of a User-Defined Function

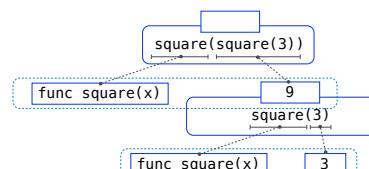
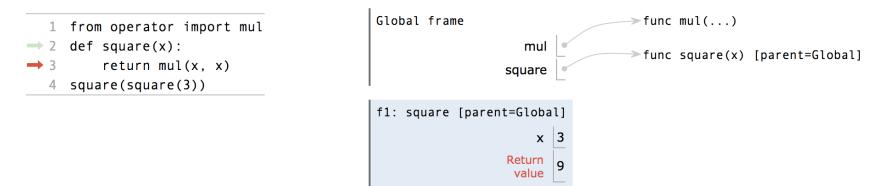


### Multiple Environments in One Diagram!

```

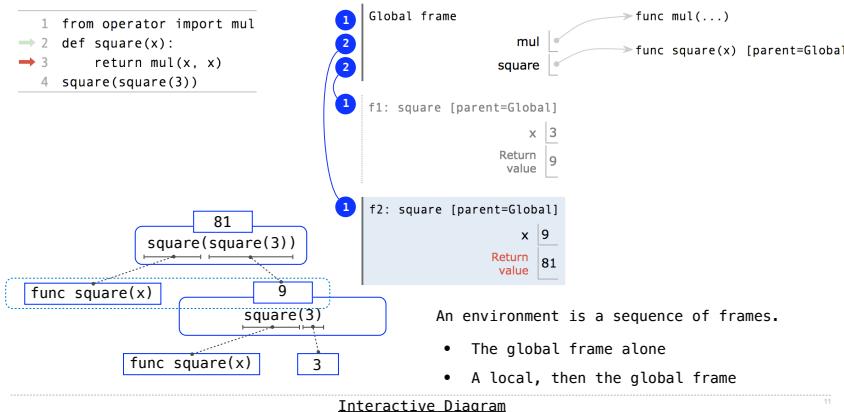
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```

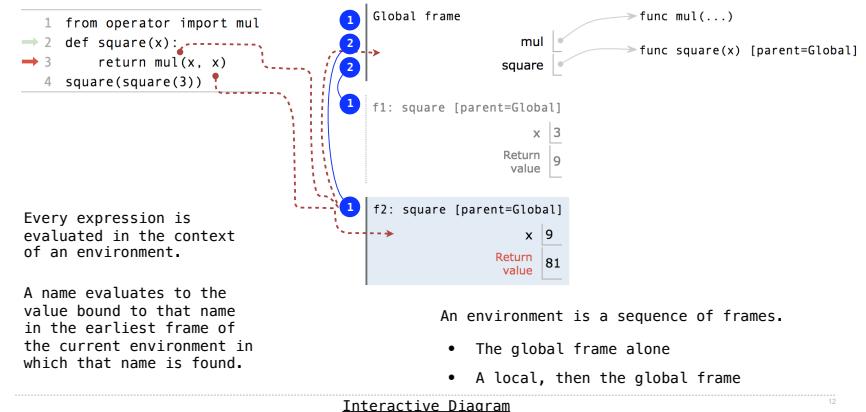


Interactive Diagram

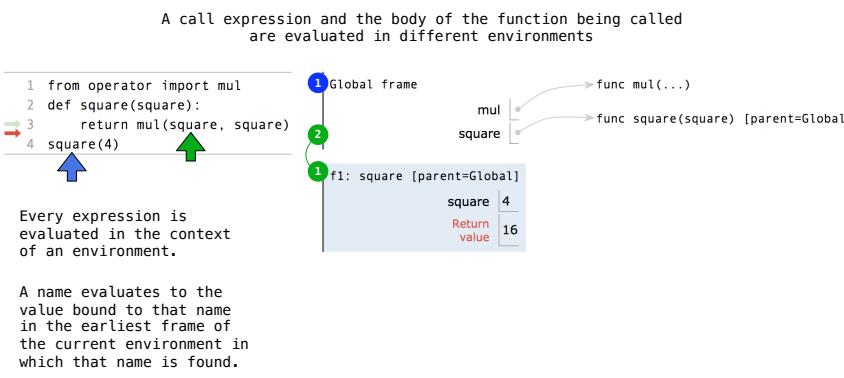
## Multiple Environments in One Diagram!



## Names Have No Meaning Without Environments



## Names Have Different Meanings in Different Environments



## Environments for Higher-Order Functions

## Environments Enable Higher-Order Functions

**Functions are first-class:** Functions are values in our programming language

**Higher-order function:** A function that takes a function as an argument value or  
A function that returns a function as a return value

*Environment diagrams describe how higher-order functions work!*

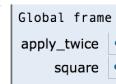
(Demo)

## Names can be Bound to Functional Arguments

```

1 def apply_twice(f, x):
2     return f(f(x))
3
4 def square(x):
5     return x * x
6
7 result = apply_twice(square, 2)

```



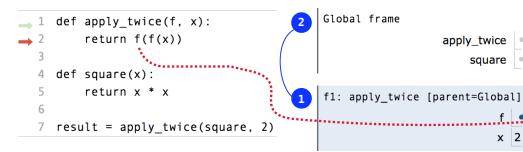
func apply\_twice(f, x) [parent=Global]  
func square(x) [parent=Global]

- Applying a user-defined function:
- Create a new frame
- Bind formal parameters (f & x) to arguments
- Execute the body:  
return f(f(x))

```

1 def apply_twice(f):
2     return f(f)
3
4 def square(x):
5     return x * x
6
7 result = apply_twice(square, 2)

```



func apply\_twice(f) [parent=Global]  
func square(x) [parent=Global]

## Environments for Nested Definitions

(Demo)

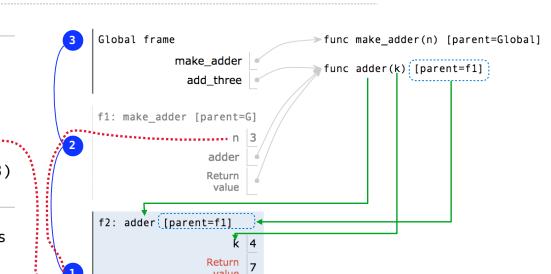
## Environment Diagrams for Nested Def Statements

```

Nested def
1 def make_adder(n):
2     def adder(k):
3         return k + n
4     return adder
5
6 add_three = make_adder(3)
7 add_three(4)

```

- Every user-defined function has a parent frame (often global)
- The parent of a function is the frame in which it was defined
- Every local frame has a parent frame (often global)
- The parent of a frame is the parent of the function called



## How to Draw an Environment Diagram

When a function is defined:

Create a function value: func <name>(<formal parameters>) [parent=<label>]

Its parent is the current frame.

f1: make\_adder      func adder(k) [parent=f1]

Bind <name> to the function value in the current frame

When a function is called:

1. Add a local frame, titled with the <name> of the function being called.

★ 2. Copy the parent of the function to the local frame: [parent=<label>]

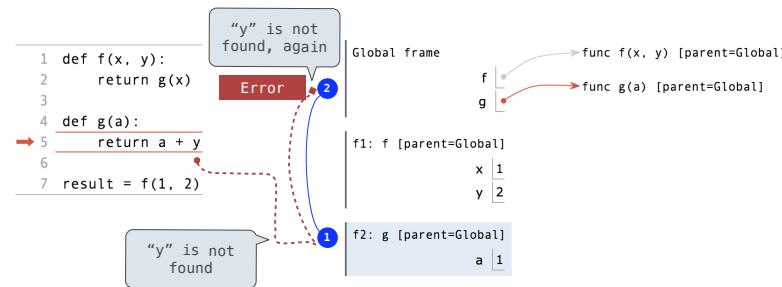
3. Bind the <formal parameters> to the arguments in the local frame.

4. Execute the body of the function in the environment that starts with the local frame.

## Local Names

(Demo)

## Local Names are not Visible to Other (Non-Nested) Functions



## Lambda Expressions

(Demo)

- An environment is a sequence of frames.
- The environment created by calling a top-level function (no def within def) consists of one local frame, followed by the global frame.

## Lambda Expressions

```
>>> x = 10
An expression: this one evaluates to a number

>>> square = x * x
Also an expression: evaluates to a function

>>> square = lambda x: x * x
Important: No "return" keyword!
A function with formal parameter x
that returns the value of "x * x"
>>> square(4)
16
Must be a single expression
```

Lambda expressions are not common in Python, but important in general  
Lambda expressions in Python cannot contain statements at all!

## Lambda Expressions Versus Def Statements



- Both create a function with the same domain, range, and behavior.
- Both bind that function to the name square.
- Only the def statement gives the function an intrinsic name, which shows up in environment diagrams but doesn't affect execution (unless the function is printed).

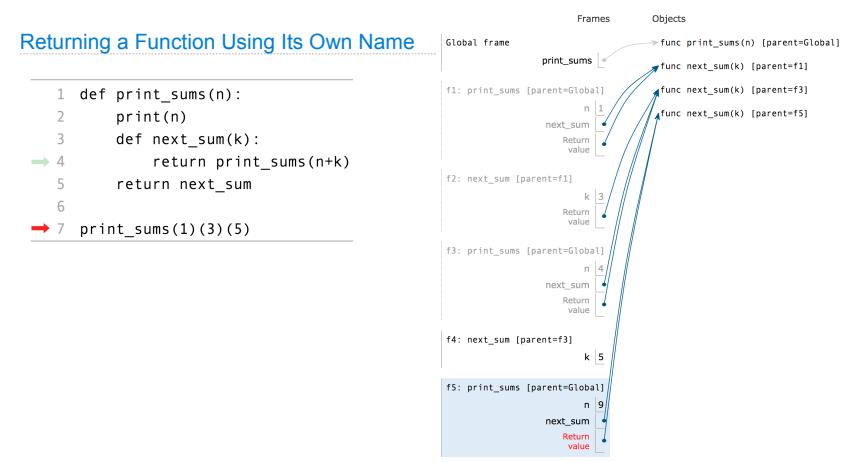


## Self-Reference

(Demo)

## Returning a Function Using Its Own Name

```
1 def print_sums(n):
2     print(n)
3     def next_sum(k):
4         return print_sums(n+k)
5     return next_sum
6
7 print_sums(1)(3)(5)
```



## Review

### What Would Python Display?

The print function returns None. It also displays its arguments (separated by spaces) when it is called.

	This expression	Evaluates to	Interactive Output
from operator import add, mul def square(x): return mul(x, x)	5	5	5
print(5)	None	None	5
print(print(5))	None	None	5
delay(delay)(6)()	None	6	delayed delayed 6
print(delay(print)()(4))	None	None	delayed 4 None

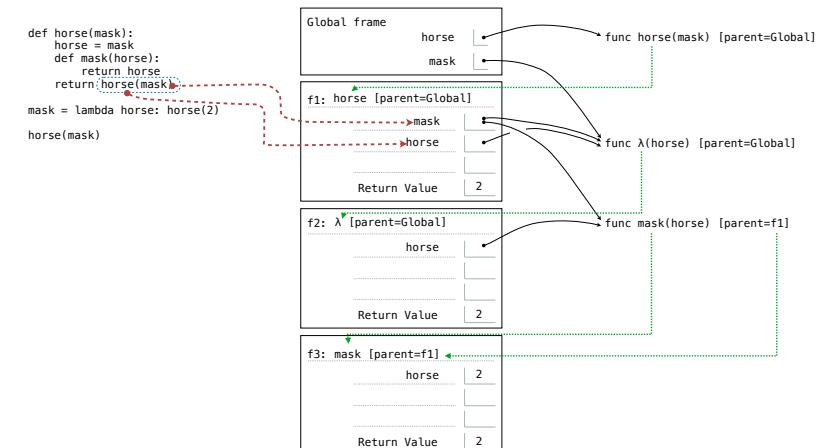
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### What Would Python Print?

The print function returns None. It also displays its arguments (separated by spaces) when it is called.

	This expression	Evaluates to	Interactive Output
from operator import add, mul def square(x): return mul(x, x)	add(pirate(3)(square)(4), 1)	17	Matey 17
A function that always returns the identity function	func square(x)	16	
def pirate(arggg): print('matey') def plunder(arggg): return arggg return plunder	pirate(pirate(5)(7))	Error	Matey Matey Error
	Identity function	5	

A name evaluates to the value bound to that name in the earliest frame of the current environment in which that name is found.



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