Attributes

Terminology: Attributes, Functions, and Methods

All objects have attributes, which are name-value pairs Classes are objects too, so they have attributes Instance attribute: attribute of an instance

Class attribute: attribute of the class of an instance

Terminology: Class Attributes Methods Functions

Python object system:

Functions are objects

Bound methods are also objects: a function that has its first parameter "self" already bound to an instance

Dot expressions evaluate to bound methods for class attributes that are functions

<instance>.<method_name>

Class Attributes

Class attributes are "shared" across all instances of a class because they are attributes of the class, not the instance $\frac{1}{2}$

```
class Account:
    interest = 0.02  # A class attribute

def __init__(self, account_holder):
    self.balance = 0
    self.balance = 0
    self.holder = account_holder

# Additional methods would be defined here

>>> tom_account = Account('Tom')
>>> jim_account = Account('Jim')

>>> tom_account.interest
0.02

>>> jim_account.interest
0.02
The interest attribute is not part of the instance; it's part of the class!
```

Methods and Functions

Python distinguishes between:

- ${}^{\circ}\mathit{Functions}$, which we have been creating since the beginning of the course, and
- Bound methods, which couple together a function and the object on which that method will be invoked

```
Object + Function = Bound Method

>>> type(Account.deposit)
<class function'>
>>> type(Iom_account.deposit)
<class function'>
>>> type(Iom_account.deposit)
<class function'>
>>> type(Iom_account.deposit)

>>> Account.deposit(tom_account, 1001) { Function: all arguments within parentheses}

1011
>>> tom_account.deposit(1004)

Method: One object before the dot and other arguments within parentheses
```

Looking Up Attributes by Name

<expression> . <name>

To evaluate a dot expression:

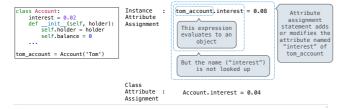
- 1. Evaluate the <code><expression></code> to the left of the dot, which yields the object of the dot expression $% \left(1\right) =\left\{ 1\right\} =\left\{ 1\right$
- 3. If not, <name> is looked up in the class, which yields a class attribute value $\left(\frac{1}{2} \right)$
- 4. That value is returned unless it is a function, in which case a bound method is returned instead $% \left(1\right) =\left(1\right) +\left(1\right)$

Attribute Assignment

Assignment to Attributes

Assignment statements with a dot expression on their left-hand side affect attributes for the object of that dot expression

- If the object is an instance, then assignment sets an instance attribute
- If the object is a class, then assignment sets a class attribute



Inheritance

Inheritance Example

```
A CheckingAccount is a specialized type of Account

>>> ch = CheckingAccount('Tom')
>>> ch.interest # Lower interest rate for checking accounts
0.01
>>> ch.deposit(20) # Deposits are the same
20
>>> ch.withdraw(5) # Withdrawals incur a $1 fee
14

Most behavior is shared with the base class Account

class CheckingAccount(Account):

"""A bank account that charges for withdrawals.""
withdraw fees interest = 0.01
def withdraw(self, amount):

return Account.withdraw(self, amount + self.withdraw_fee)

return super():withdraw( amount + self.withdraw_fee)

return super():withdraw( amount + self.withdraw_fee)
```

Attribute Assignment Statements

Inheritance

Inheritance is a technique for relating classes together

A common use: Two similar classes differ in their degree of specialization

The specialized class may have the same attributes as the general class, along with some special-case behavior $\,$

```
class <Name>(<Base Class>):
     <suite>
```

Conceptually, the new subclass inherits attributes of its base class $% \left(\frac{1}{2}\right) =\frac{1}{2}\left(\frac{1}{2}\right) =\frac{1}{2$

The subclass may override certain inherited attributes

Using inheritance, we implement a subclass by specifying its differences from the the base class $% \left(1\right) =\left(1\right) +\left(1\right) +\left$

Looking Up Attribute Names on Classes

Base class attributes aren't copied into subclasses!

To look up a name in a class:

- 1. If it names an attribute in the class, return the attribute value.
- 2. Otherwise, look up the name in the base class, if there is one.

```
>>> ch = CheckingAccount('Tom')  # Calls Account.__init__
>>> ch.interest  # Found in CheckingAccount
0.01
>>> ch.deposit(20)  # Found in Account
20
>>> ch.withdraw(5)  # Found in CheckingAccount
```

(Demo)

Object-Oriented Design

Inheritance and Composition

Object-oriented programming shines when we adopt the metaphor

Inheritance is best for representing is—a relationships

- $\, \cdot \, \text{E.g.}$, a checking account is a specific type of account
- So, CheckingAccount inherits from Account

Composition is best for representing has-a relationships

- ${\boldsymbol{\cdot}}$ E.g., a bank has a collection of bank accounts it manages
- So, A bank has a list of accounts as an attribute

(Demo)

Inheritance and Attribute Lookup

```
class A:
    z = -1
    def f(self, x):
        return B(x-1)
                                            >>> C(2).n
                                                                                    <class A>
                                                                                    z: -1
f: ____
                                            4
                                                                       A | -
                                                                                                    func f(self, x)
class B(A):

n = 4

def __init__(self, y):

if y:

    self.z = self.f(y)

else:

    self.z = C(y+1)
                                            >>> a.z == C.z
                                                                                     <class B inherits from A>
                                                                                    True
                                          >>> a.z == b.z
                                                                                    <class C inherits from B>
                                              False
                                                                                    f: ______func f(self, x)
class C(B):
    def f(self, x):
        return x
                                           Which evaluates to an integer? b.z b.z.z b.z.z.z b.z.z.z None of these
                                                                                   <A instance> <C instance> z: 2
                                                                                   <B instance>
                                                                                                         <B inst> <C inst> 
z: 1
a = A()
b = B(1)
b.n = 5
                                                                                   z: —
n: 5
```

Designing for Inheritance

```
Don't repeat yourself; use existing implementations
```

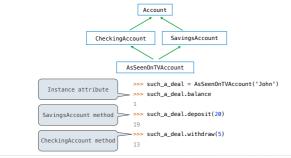
Attributes that have been overridden are still accessible via class objects
Look up attributes on instances whenever possible

Attributes Lookup Practice

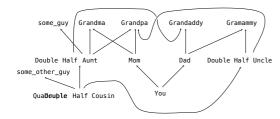
Multiple Inheritance

Multiple Inheritance

Resolving Ambiguous Class Attribute Names



Biological Inheritance



Moral of the story: Inheritance can be complicated, so don't overuse it!

Multiple Inheritance

```
A class may inherit from multiple base classes in Python.
```

Complicated Inheritance